

GAME TIME IS FORFEIT TIME!

Players:

A player can play on one (1) men's or one (1) women's team, and one (1) coed team. There is a SIX PLAYER MAXIMUM and five player minimum on the court. **NOTE:** Current SUNY New Paltz volleyball players are ineligible to play in the same academic year.

Substitutions:

There may be an unlimited number of substitutions; however the sub must replace the server. So each player must go through an entire rotation before subbing out. This makes sure that every player serves. Exceptions may be made for injuries.

Match Length/Scoring:

- Best 2 out of 3 matches.
 - Non-deciding matches up to 25 with "rally" scoring- point on every serve. Team winning point serves next point.
 - If it gets to the 3rd match, deciding game up to 15 with "rally" scoring.
 - Each game must be decided with a 2-point advantage, with no-cap (MUST WIN BY 2 POINTS)
- HOWEVER:** If the allotted time per match is running out, the supervisor may put into effect one or more of the following (must be determined before EACH game):
- o Cap GAME 2 at 30 points (means if it's tied at 29-29, the team to reach 30 first wins)
 - o Start GAME 3 at 4-4, and still play to 15. (this way its like playing a game to 11)
 - o Cap GAME 3 at 21 points (means if it's tied at 20-20, the team to reach 21 first wins)
- ***A point will be awarded on every ball, not just when a team has serve.****

Rules:

- A ball may not be played if it goes onto another court that has play in progress, however, it may be played if there is not a game in progress.
- A ball that hits the boundary lines is in-bounds.
- On a side-out, teams rotate clockwise; subs may enter at the server's position, replacing the player in the front-right position.
- Players must serve from the service area: from the end line to six feet back. The server has five seconds to serve the ball after the referees signal to serve. The server cannot step on the service line to serve, or step over the service line until the ball has been contacted. Both feet must be behind the service line. If the server serves before the whistle by the official, it is automatically a side-out. Serves may be underhand or overhand.
- All players must remain in their position (in rotating order) until the ball is served.
- Serves cannot be blocked or spiked.
- Let serves that contact the net and fall in play shall be played.
- A player cannot hit the ball twice in succession (unless there are simultaneous contacts by teammates or opponents).
- A team cannot hit the ball more than three times before sending it over the net. If the first contact is a block, then the next play on the ball is considered the first hit.
- All underhand, open-handed hits contacted below the shoulders are illegal. It is recommended that all players try to bump serves to prevent violations such as double hits or illegal hits.
- Back row hitters (those that are not part of the 3 in front) may not attack the ball in front of the 10-foot line. This will automatically be a side-out.

Time Outs:

Each team receives one (1) time out per game. It is one-minute in length.

Starting Play:

A coin toss determines first serve or side of the court. Winner has the option. Sides are switched and the opposing team serves first in the 2nd game. If a 3rd game is played another coin toss will determine first serve or side of the court.

Centerline:

A player's feet may touch the center line as long as their foot does not completely cross the line. All other body parts may not touch the opposing side's court.

Around The Net:

Players may reach over the net only in an attempt to block or a follow through on a hit. Hitting the net during this process is prohibited. A block does not constitute a hit. Any player who is in the net or under the net will be called by the referees. Any net violation results in that team losing the point and the other team will serve the next point.

Ceiling:

A ball hitting the ceiling on the opposite side of the net is out-of-bounds.

A ball hitting the ceiling above the team's playing court may be played by that team only.

Wall/Baskets:

A ball hitting the wall of basketball basket/backboard is a dead ball.

CO-ED VOLLEYBALL**Player Gender Combinations:**

3/3 or 3/2

The Co-ed Net will be set to the Men's height for safety reasons.

Serves must alternate between male and female unless 5 are on the court. With a 5-person team, the underrepresented gender may not serve in succession. You must remain in the same serving order.