

GAME TIME IS FORFEIT TIME!

Team members **must** be listed on the team roster in the Intramural Office before playing. As a captain, you have up until **24 hours prior to your first game** to add players and make sure your roster is legitimate! To add a player, their waiver must be submitted at least one business day prior to the next contest (example: if your next game is on Sunday, the waiver must be **received** by 5:00 PM on Friday.)

Note: Current SUNY New Paltz men's and women's soccer players are ineligible to play in the same academic year.

1. Play will be 6-on-6 (five field players and a goal keeper) for **two (2) twenty-minute halves**. The clock will be a running clock and will only be stopped for an injury. Halftime will not exceed five minutes.
2. A team must have five players to begin play, anything less is a forfeit.
3. Substitutions are made on the fly, however a substitute cannot gain an advantage by entering the court before a teammate has come off the court.
4. The goalkeeper shall not punt, but may either *throw or roll* the ball to release their possession of it. If thrown in the air, the ball must come in contact with an object (floor, wall or body) before going over half court. If the ball does not come in contact with an object than the other team receives a direct kick at half court.
5. **All kicks are DIRECT.**
6. **The goalie is not allowed to play the ball with his or her hands if it is played back to him/her by a teammate!**
7. If any ball hits the roof, the rafters, the ceiling and/or the lights, the one who touched it last will get a two-minute penalty. The player may come out of the penalty box if a goal is scored.
8. Anyone committing a flagrant foul will get a two-minute penalty.
9. There will be no sliding or checking, these will result in two-minute penalties, regardless if a goal is scored.
10. Slide tackles are illegal! - *Penalty - Direct kick*
(Direct kick - a goal may be scored against the offending team)
11. Penalty kicks will be taken from a mark designated on the court by tape.
12. If a ball gets stuck anywhere, the team who touched it last will lose possession. The other team will be awarded a direct kick.
13. Goal boxes will be designated. The goalie only needs to have one foot in the goalie box in order to use his or her hands.
14. No player can score a goal from within the goalie box.
15. Please remain outside the gym until the previous game is finished.